

April 12, 2022



**Title:** Enterprise Software Developer

**Status:** Full Time/Non-exempt

**Department:** Engineering

**Reports to:** Engineering Manager

**Purpose of the Position:** Help drive our company forward by developing custom software for internal use. We're looking for an enthusiastic and friendly person to join our team as an Enterprise Software Developer. Your primary focus would be to write, test, and publish code for internal web and desktop applications.

**Job Responsibilities & Details:**

- Write, test, and publish code for internal use.
- Update existing code base to add new features and improve performance.
- Work directly with MFP team members to discover how software can improve efficiency and quality.
- Propose and implement new internal improvement project.
- Must be prepared to travel to office in Hudsonville, MI each day.
- Remote work arrangements permissible and evaluated on a case-by-case basis.
- Career development opportunities and growth coaching.
- Independent work environment. Applicants are expected to be able to push themselves to hit deadlines. Applicants must be able to report on a weekly basis on progress and hurdles they are facing.
- We look favorably on candidates with experience in manufacturing environments. We will provide full training and ongoing support for our industry.

**Qualifications:**

- Ability to write code using object-oriented languages. In particular, C# and TypeScript.
- Our existing code base is written using Angular and C# dotnet frameworks. Familiarity with these frameworks is crucial.
- Understanding of IIS server setup and maintenance.
- Experience SQL databases, preferably with Microsoft SQL Server.
- Experience with Distribution business EDI transaction.

**Critical Competencies:**

- Detail oriented and strong communication skills.
- Ability to demonstrate logical thinking.
- Excitement to see our company grow and improve.

**Specialized Knowledges, License, etc.:** Experience with ERP systems is advantageous.

**Supervisory Responsibility:** None